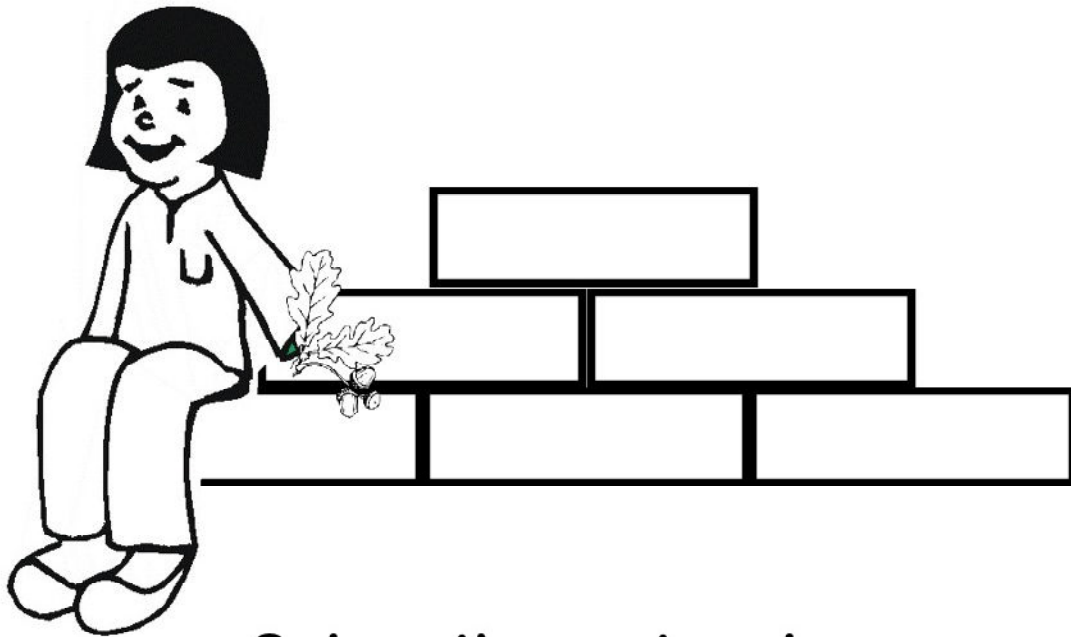


Trace the rectangle



Colour the rectangle

Draw a rectangle